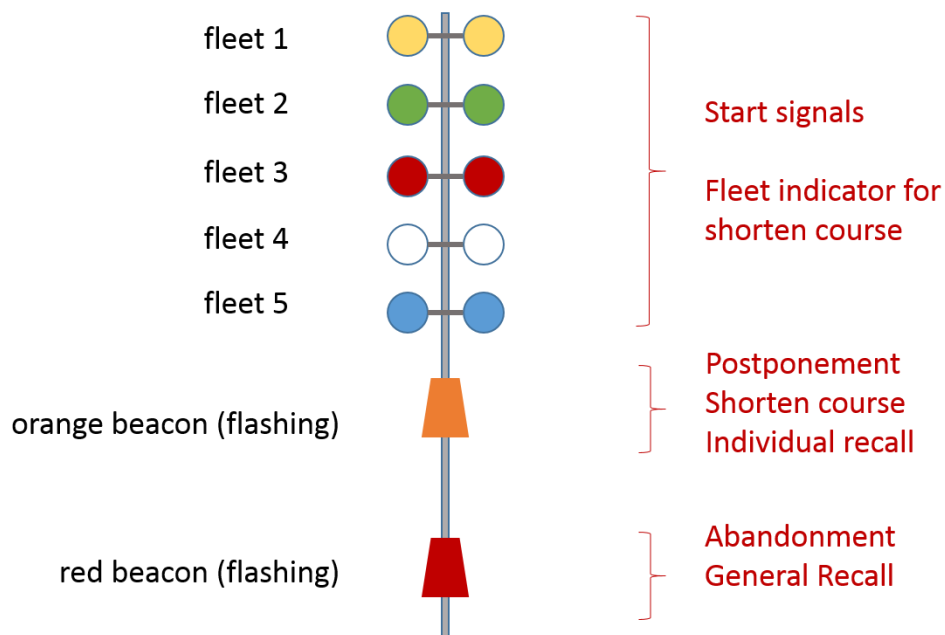




SYC Lights System

Races started from the club and special lines will usually use the light signaling system unless there has been a technical failure. The lights are arranged on the club flag pole above the Course Board. The organisation of the lights is shown below.



The five sets of double lights are the main starting signals for up to five fleets. For example at 6 minutes before the start of the first fleet the top (yellow) light will start flashing (warning signal). At 3 minutes before the start the flashing will stop and the light will be on continuously (preparatory signal). Finally at the start of fleet 1 the yellow light will be extinguished. The 6, 3 and 0 minutes will also be marked with a single sound signal.







Start Sequence

Fleets will start at 3 minute intervals, therefore when the fleet light is showing continuously, the preparatory signal for the next fleet will be flashing as illustrated below.


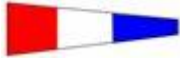



Time	Fleet 1	Fleet 2	Fleet 3	Fleet 4	Fleet 5
- 6 mins	Flashing yellow				
- 3 mins	Continuous yellow	Flashing green			
+ 0 mins	Start	Continuous green	Flashing red		
+ 3 mins		Start	Continuous red	Flashing white	
+ 6 mins			Start	Continuous white	Flashing blue
+ 9 mins				Start	Continuous blue
+ 12 mins					Start
Alternate Flag Warning Signal					

Race Management Signals

The lights system can also be used to signal actions defined in the RRS Race Signals. Note that the lights system cannot be used for signaling a change to the Sailing Instructions or a Change of Course - flags must be used.

Signal	Lights Signals	Flag Signal ALTERNATIVE	Associated Sound Signal
Change to Sailing Instructions	None	 <i>[Flag lowered at least 1 minute before first warning signal]</i>	TWO sound signals
POSTPONE a Race	Flashing ORANGE beacon <i>[Beacon off at least one minute before the first warning signal]</i>	 <i>[Flag lowered at least 1 minute before the first warning signal]</i>	TWO sound signals with signal - ONE sound when postponement ends
START a Race	See Start Sequence above		
ABANDON or CURTAIL a Race	Flashing RED flashing beacon. <i>Abandonment applies to all fleets</i>	Flag N 	THREE sound signals
Course Change	None	Flag C <i>lowered after start sequence is completed</i> 	TWO sound signals
Shorten Course	AMBER beacon <i>Shorten course for individual fleets should be accompanied by the fleet colour lights.</i>	Flag S 	TWO sound signals
Individual Recall	AMBER beacon <i>Beacon off when all OCS boats have returned and restarted or after 1 minute</i>	Flag X 	ONE sound signal
General Recall	RED beacon <i>Beacon turned off after 1 minute</i>	Flag 1st Substitute 	TWO sound signals

Fleet Start Sequence

Class	Light	ALTERNATIVE Flag
Trophy Race (and Short Series)		
Dinghy	Yellow 	
Multihull	Green 	
Club Series Race		
Fast Asymmetric	Yellow 	
Fast Handicap	Green 	
Slow Handicap	Red 	
Multihull	White 	
Evening Series Race		
Fast Handicap	Yellow 	
Slow Handicap	Green 	
Multihull	Red 	
Pursuit Race		
Multihull	Yellow 	
Junior	Green 	
<i>short gap</i>		
Dinghy	Yellow 	